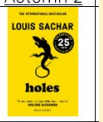
Epic Egyptians



English

	Autumn 1	Autumn 2
Guided Reading		
Story Time		
Literacy		

Reading Focus—Retrieval, Vocabulary, Inference

Writing and Spelling focus—see progression document

Science

Living things and their habitats

Climate Change Workshop

Music

Charanga Unit 1: Happy (singing and recorder).

Focus—the dimensions of music

Religious Education

Unit 25: Religion and the individual: exploring commitment.

PE

Functional fitness

Multi sports

Handball

Maths

Number and place value— read, write order and compare numbers to 10,000,000.

Addition, subtraction, division and multiplication, including stylish solutions problems.

Simplifying, comparing, ordering, adding and subtracting fractions,. Identify decimals to 3 decimal places—multiply and dividing by 10, 100 and 1000 including decimal places.

Calculation of percentages with problems.

Compare and classify geometric shapes.

Ratio (scale factor).

Personal Development

Rules and Relationships

Woodland's school rules

DREAM values

Relentless routines

Zones of Regulation and emotional self-regulation

Healthy families, family differences and changing relationships

Healthy friendships, managing conflict and healthy boundaries

Respect, consent, online relationships, bullying and discrimination

Health and wellbeing

Healthy lifestyle and making healthy choices

Relaxation and managing stress

Grief and loss

Confidence, resilience and celebrating mistakes

Mental health awareness and seeking support

Body image, self-esteem and media influences

Sleep, screen time, personal hygiene and looking after your health

Spanish

Revisiting me

Telling the time

Everyday Life

Time in the City

Describing my House

Computing

Digital Literacy

3D modelling

1.What is 3D modelling?

2.Making changes

3.Rotation and position

4.Making holes

5.Planning my own 3D model

6.Making my own 3D model

Design and Technology

Textiles—cushion.

Art

Re-create Paintings/Photo montage

Artist: Chuck Close, Hannah Hoch, Chris Plowman

Skills Focus: Craft and Design

History and Geography

Achievements of Ancient Egyptians, chronology, world history timeline, where and when the first civilisation appeared (what makes it a civilisation etc). Links to Geog.

Chronology: Key Egyptian events/era

Civilization and society: Farming, trade and the importance of the Nile

Religion: Research Gods and afterlife-links to death rituals/mummification.

Achievements and Legacies: architecture-pyramids, artwork, writing, communication etc.